

Dialogue Management



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Why corpus based dialogue analysis ?

- Preparation for design of automatic speech processing system
- Provides insight in dialogues
 - Specific characteristics/topics
 - Underlying structure/model
 - Knowledge extraction



Dialogue analysis overview

- Coding of the dialogues
- Constructing dialogue model
- Dialogue management from the operator's point of view
- Modelling operator's knowledge

Openbaar Vervoer Reisinformatie (O.V.R.)

- Provides information by telephone concerning public transport services in the Netherlands
- Over 400 telephone operators
- 13 mln calls per year
9 mln successfully handled
4 mln waiting queue



O.V.R. travel planner

Dienstregeling: [X]

Van Plaats

Adres

Naar Plaats

Adres

Vja

Vertrek Aankomst

Datum

Tijd



Non-directive dialogue fragment

operator : Good afternoon, travel information.

client : Good afternoon, I want to go to Utrecht [ehm].

operator : Yes... [noise]

client : And I leave from Delft, no from Rotterdam.

operator : From Rotterdam to Utrecht, yes...

client : I want to be in Utrecht before lunch time.

operator : There is a connection every hour. The first train from Utrecht to Rotterdam leaves at six ten.

client :



Directive dialogue fragment

operator : Good afternoon, from which station to which station do you want to travel?

client : Good afternoon, I want to go from Delft to Utrecht.

operator : At what time do you want to leave or arrive?

client : I want to leave this evening at eight o'clock.

operator : Do you have a moment, please?

client : Yes.

operator : The expected arrival at Utrecht central station is eight fifty five. You have to change trains at Rotterdam central station.

client :



Dialogue analysis overview

→ ***Coding of the dialogues***

- Constructing dialogue model
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Coding constraints

- Different dialogue acts for operator and client
- One dialogue act per utterance
- Trivial remarks are less important
- No use of prosody
 - Non-verbal utterances are discarded



Dialogue acts

<i>Operator</i>		<i>Client</i>	
OO	Opening operator	OC	Opening client
V	Verification	AV	Answer verification
CL	Clarification	ACL	Answer clarification
NI	New information	ANI	Answer new information
R	Repetition	AR	Answer repetition
RO	Remark operator	RC	Remark client
GA	Give answer	QC	Question client
GO	Goodbye operator	GC	Goodbye client



Dialogue example

Dialogue

operator : good afternoon travel information.

client : good afternoon I want to know what time the train leaves from Delft to Amsterdam central station

operator : what time do you want to arrive

client : around eleven o'clock

operator : you can leave at nine fifty eight

client : nine fifty eight

operator : then you arrive at Amsterdam central station at ten fifty five

client : thank you bye

operator : your welcome bye

Coding

OO

OC

NI

ANI

GA

RC

GA

GC

GO



Factors that influence coding

- Prosody
 - Subjective coding
 - Meaning non-verbal utterances
- History and future needed
 - Relations between utterances



Example

‘Central station’

- *answer*

- ‘From which station in Amsterdam are you leaving?’

- *verification question*

- ‘Yes, Amsterdam central station.’

- *remark/paraphrase*

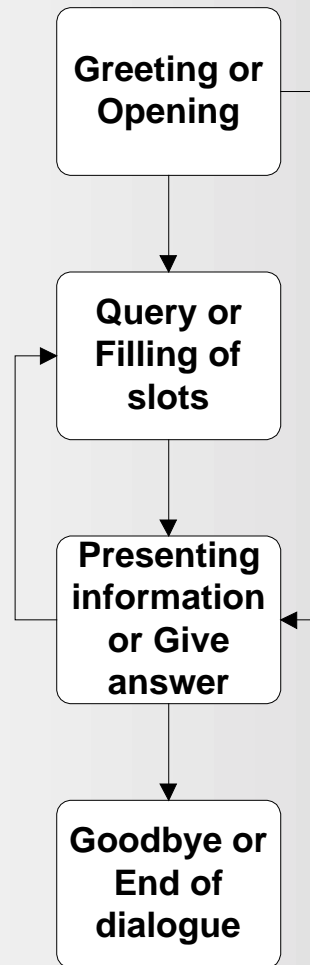
- ‘And then you arrive at two o’clock in Utrecht.’



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Top level dialogue model



Dialogue example

Greeting or
Opening

operator. good afternoon, travel information
client. good afternoon, I want to know what
time the train from Delft to Amsterdam
central station leaves

Query or
Filling of slots

operator. what time do you want to arrive
client. around eleven o'clock

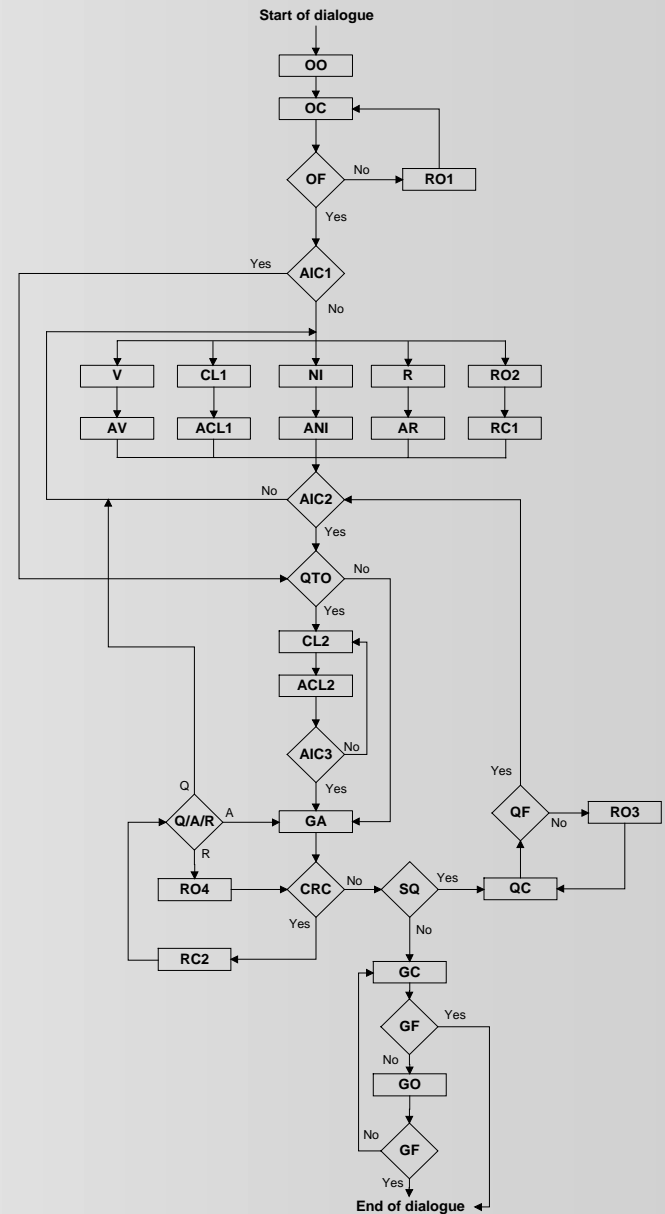
Presenting
information or
Give answer

operator. you can leave at nine fifty eight
client. nine fifty eight
operator. then you arrive at Amsterdam central
station at ten fifty five

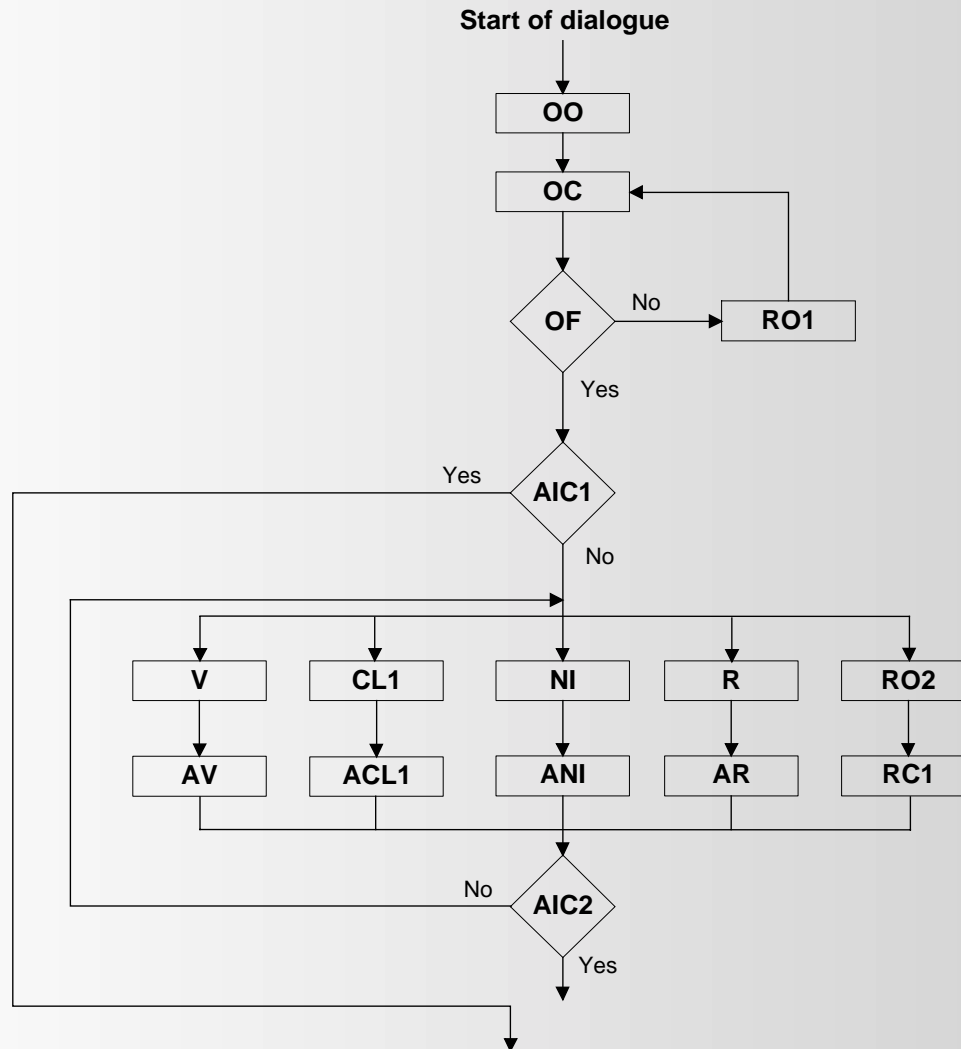
Goodbye or End
of dialogue

client. thank you, bye
operator. your welcome, bye

Lower level dialogue model



Lower level dialogue model

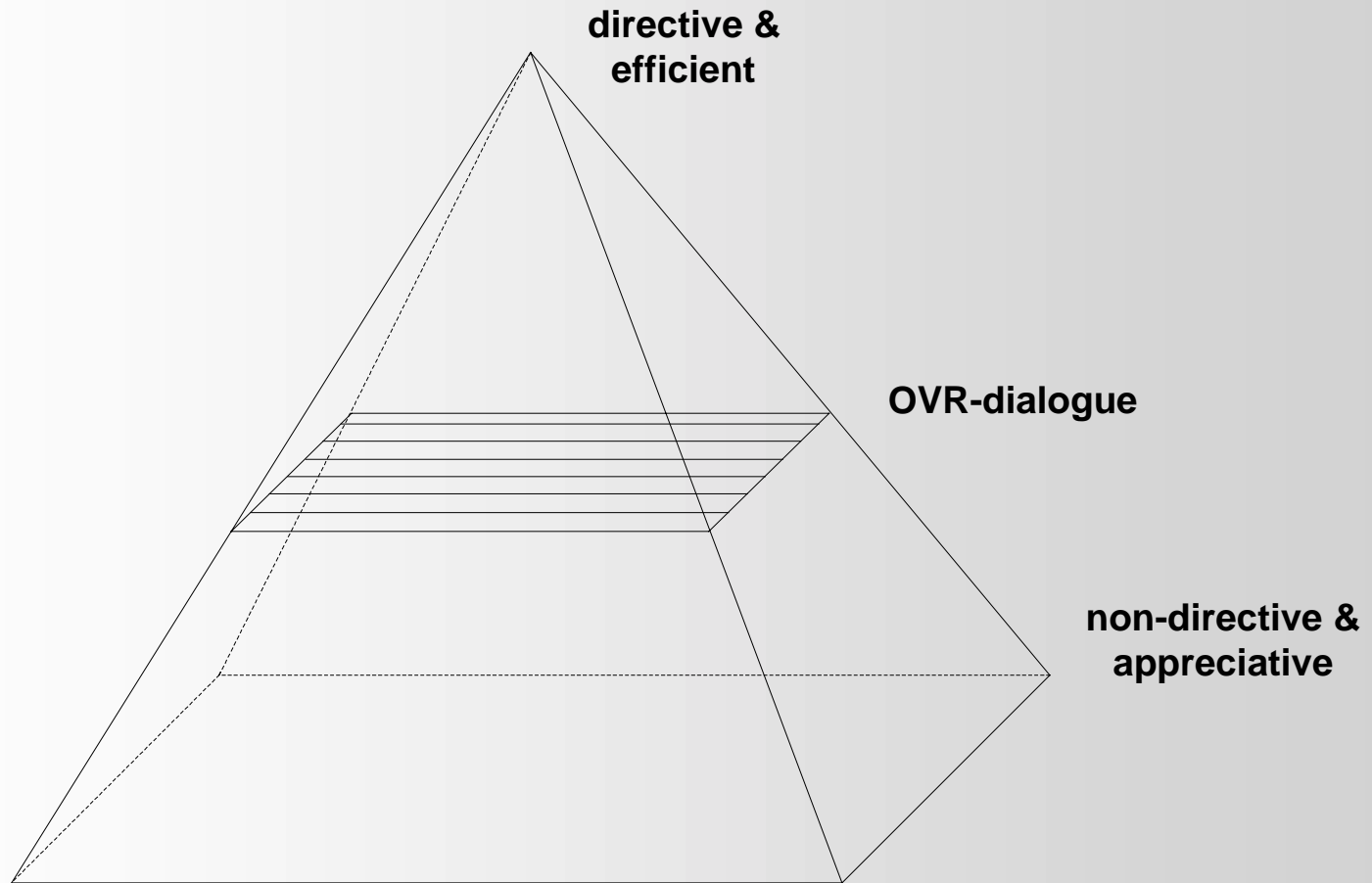




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Dialogue strategies





Non-directive dialogue fragment

operator : Good afternoon, travel information.

client : Good afternoon, I want to go to Utrecht [ehm].

operator : Yes... [noise]

client : And I leave from Delft, no from Rotterdam.

operator : From Rotterdam to Utrecht, yes...

client : I want to be in Utrecht before lunch time.

operator : There is a connection every hour. The first train from Utrecht to Rotterdam leaves at six ten.

client :



Directive dialogue fragment

operator : Good afternoon, from which station to which station do you want to travel?

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operator : At what time do you want to leave or arrive?

client : I want to leave this evening at eight o'clock.

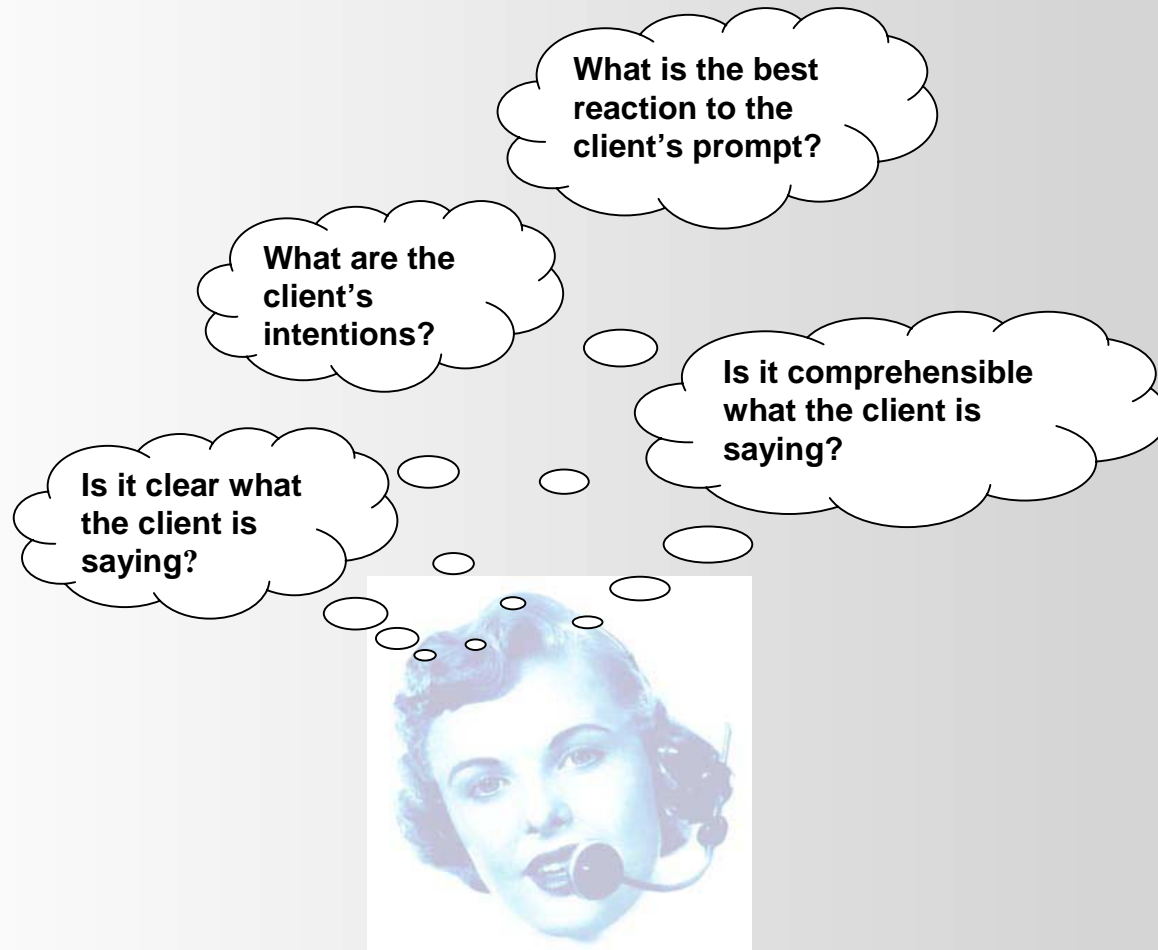
operator : Do you have a moment, please?

client : Yes.

operator : The expected arrival at Utrecht central station is eight fifty five. You have to change trains at Rotterdam central station.

client :

Operator's thoughts



Possible hypotheses

Good afternoon, I want to arrive in Amsterdam at 10 o'clock and I leave from Utrecht.



He probably wants to know at what time he can leave for Amsterdam

He probably wants to arrive at ten o'clock tonight because now it's eleven o'clock in the morning

He probably wants to travel today

He probably wants to leave from Utrecht Central Station

He probably wants to travel by train

He probably wants to go to Amsterdam Central Station



Possible prompts

Good afternoon, I want to arrive in Amsterdam at ten o'clock





Strategies

- Min-Max principle
- Reduction of ambiguity
- Request for new information
- Completion of information
- Reduction of errors

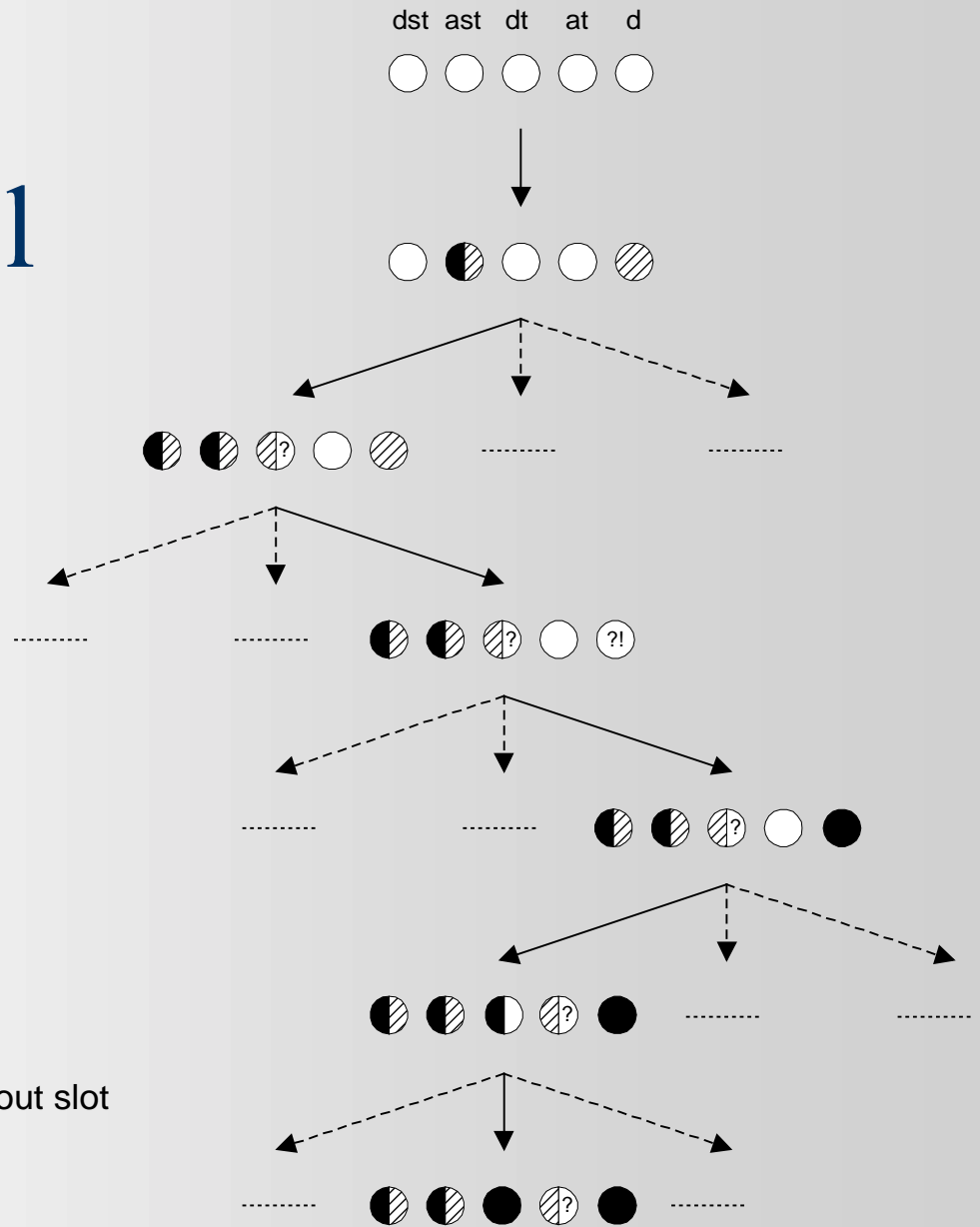


Examples

- I want to go to Amsterdam..
 - + Yes...
 - Amsterdam central station?

- I want to be in Delft at nine o'clock tomorrow. At what time can I leave from Utrecht?
 - + Are you leaving from Utrecht central station?
 - Yes.....

Operator's mental model

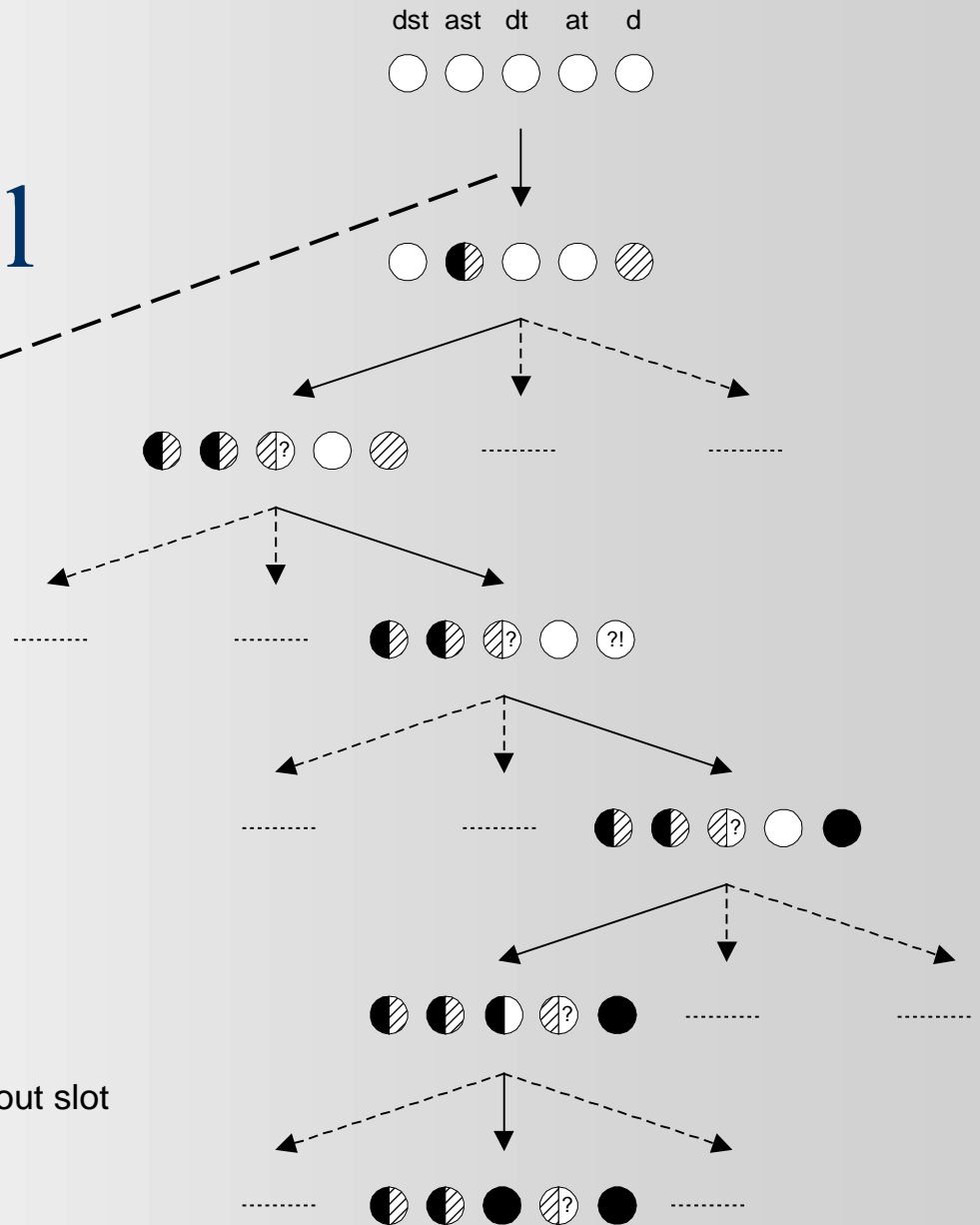


Operator's mental model

Operator:
good afternoon, travel information







Client:
good afternoon, I want to go to Utrecht

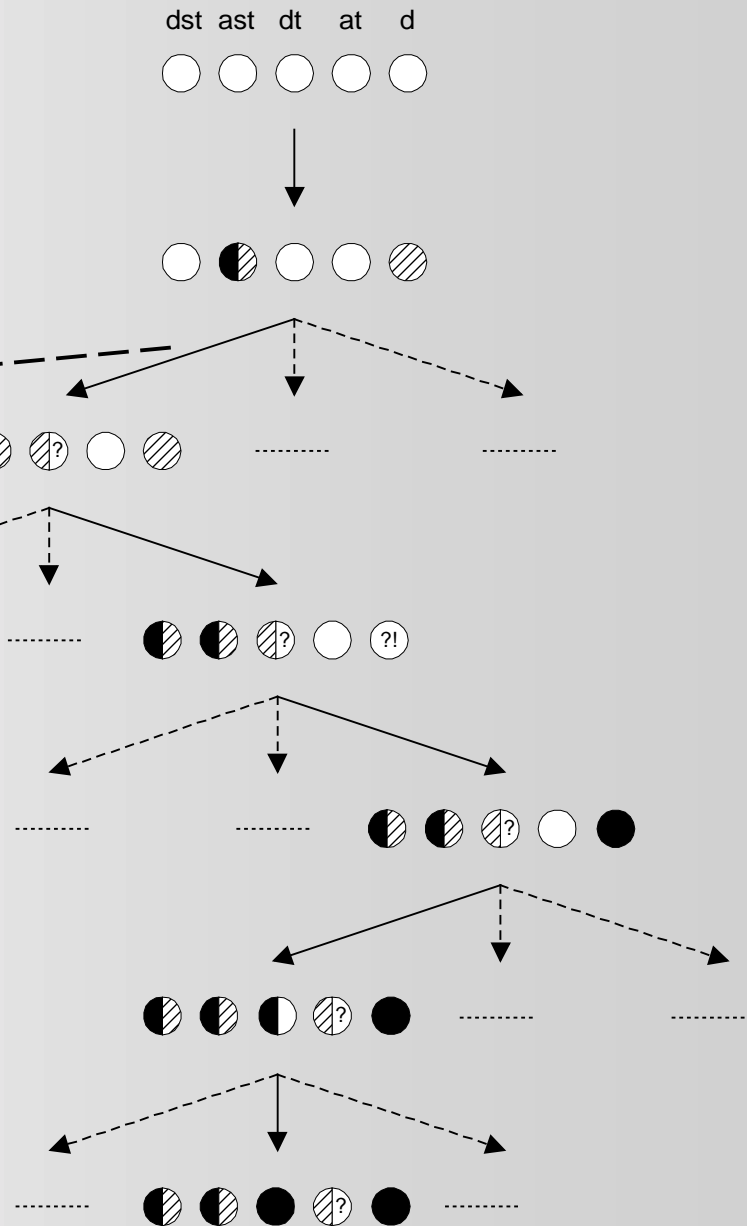
- ⊙ ? slot asked by client
- open slot
- filled slot
- ◐ semi-filled slot
- ◑ operator has a hypothesis about slot
- ⊙ ?! operator uncertain about slot



Operator's mental model

Operator:
yes
Client:
and I depart from Rotterdam

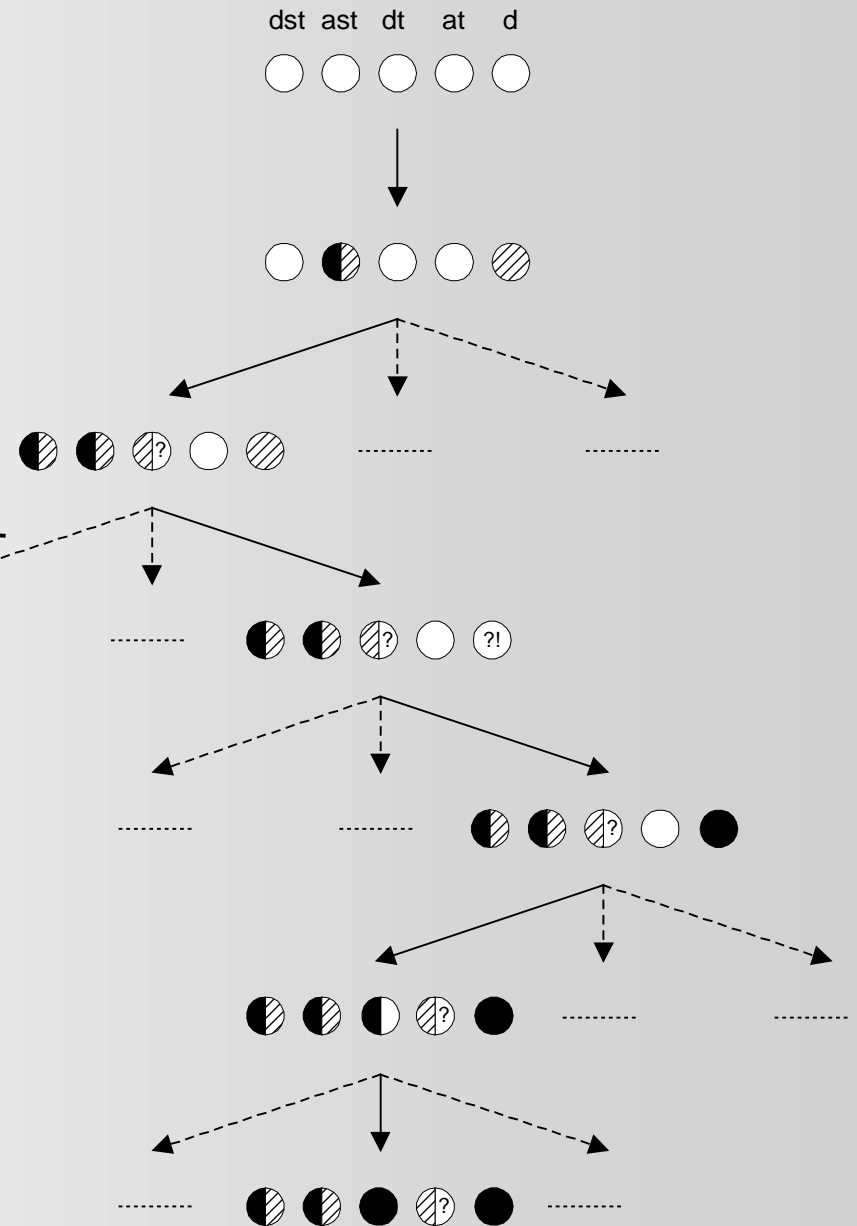
-  slot asked by client
-  open slot
-  filled slot
-  semi-filled slot
-  operator has a hypothesis about slot
-  operator uncertain about slot



Operator's mental model

Operator:
when do you want to travel
Client:
the day after tomorrow

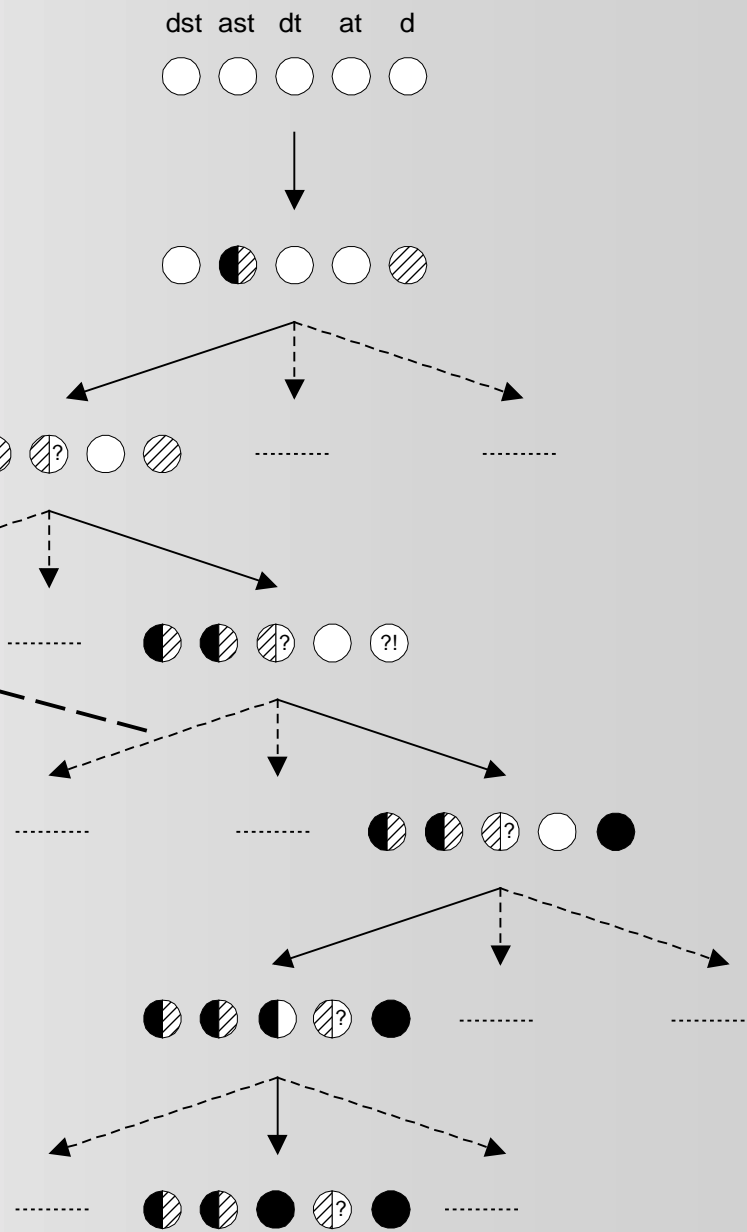
- ⊙(?) slot asked by client
- open slot
- filled slot
- ◐ semi-filled slot
- ◑ operator has a hypothesis about slot
- ⊙(?)! operator uncertain about slot



Operator's mental model

Operator:
you mean New Years day
Client:
yes

- ⊙ ? slot asked by client
- open slot
- filled slot
- ◐ semi-filled slot
- ◑ operator has a hypothesis about slot
- ⊙?! operator uncertain about slot



Operator's mental model

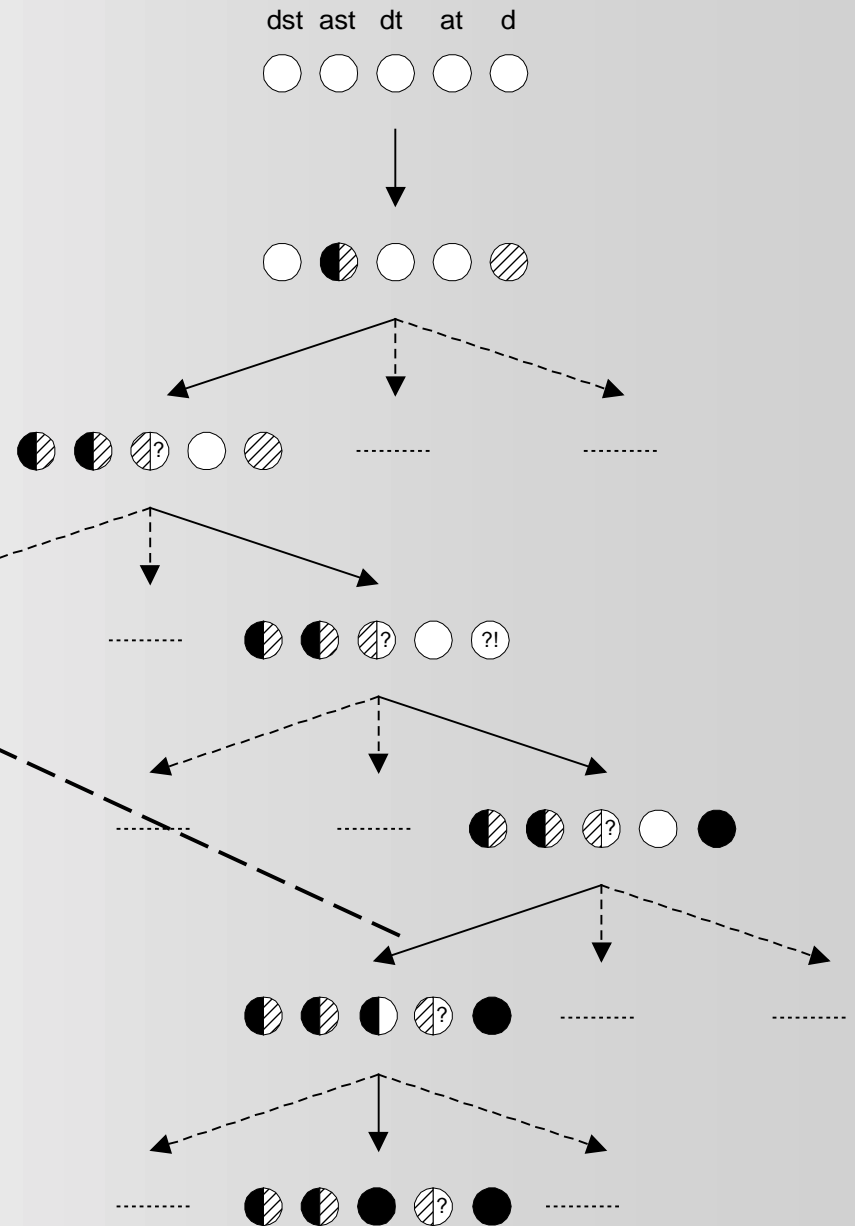
Operator:

what time do you want to arrive

Client:

I would like to leave around eight

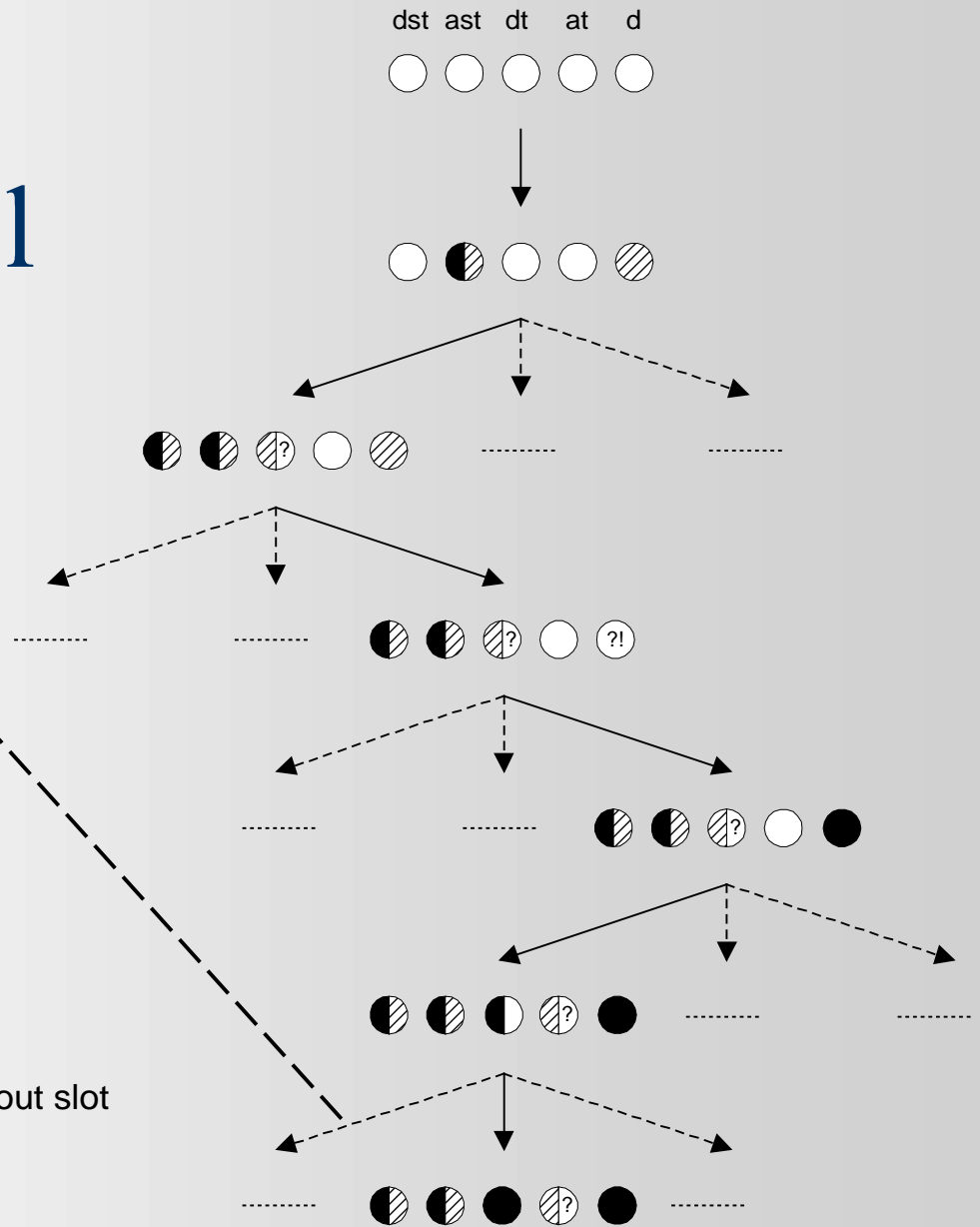
- ⊙ ? slot asked by client
- open slot
- filled slot
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Operator's mental model

Operator:
in the morning or in the evening
Client:
in the evening

- ⊙ ? slot asked by client
- open slot
- filled slot
- ◐ semi-filled slot
- ◑ operator has a hypothesis about slot
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Operator's knowledge

- Terminology
- Time interpretation
- Geographical knowledge
- Time tables
- Common sense
- Dialogue management

Questions?



Lunch?